**PAL-J**

Created By:

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**Roles and Responsibilities:**

* Ronny Arias –
* Kevin Joseph –
* Dylan Lloyd –
* Viplav Patel –

**Peer Review:**

**Purpose:**

Inspired by graphical interface used in android applications, PAL-J is a small Domain Specific Language designed for entry level programming of simple graphical games such as flash games.

**Features:**

**Language Strengths:**

**Language Weaknesses:**

**Language Manual:**

* BNF of the language will go here